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Appendix A

MATLAB raytracing software

A.1 Overview

This appendix contains a hardcopy of the raytracing script and all functions. This code is included here as a reference and to ensure that it is not lost. It was written with Matlab v 7.0. The function progmeter.m is need as well, but was written by another author and is available for download from <http://www.mathworks.com/matlabcentral/fileexchange>.

A.2 Main script

```
1 %BEAMSCRIPT
2 %
3 %This script modifies the far-field antenna patterns from ADS-momentum to
4 %account for a contacting extended hemispherical lens. It accounts for
5 %refraction at the lens surface as well as diffraction. The user should
6 %modify the *non-indented* variables at the begining of the script between
7 %the BEGIN and END USER DEFINED INPUT
8 %
9 %This script uses the following functions which must be present in the same
10 %directory for it to function properly: build.lens.m, raytrace.m,
11 %readffff.m, normalize.m, rect2plane_incidence.m, plane_incidence2rect.m,
12 %rect2sphere.m, sphere2rect.m, refraction_nocoat.m, refraction_lcoat.m,
13 %refraction_3coat.m, matrix_mult4d.m, surfacecurrents.m, Diffraction.m,
14 %progmeter.m, writeffff.m
15 %
16 %Because the program was developed on a laptop with 512MB RAM, there was
17 %insufficient memory to store all variables at once, so a series of loops
18 %are used instead, with a timer so the user can watch progress. If all
19 %discritization is done at 3 degrees, then the integral takes 30 sec to
20 %finish.
21 %Special thanks to Jen Edwards for help troubleshooting this code, pointing
22 %out that Matlab's dot function conjugates it's first argument, and
23 %suggesting the use of image currents.
24 %Roger O'Brient           Jan 2010
25
26 home;
```

```

27 clear all;
28
29 c=3*10^8;%[m/s] speed of light free space
30 eta=377;%[Ohms] impedance free space
31
32 f_GHz=150; %[GHz] Frequency
33 f=f_GHz*10^9; %[Hz]
34 f_str=[num2str(round(f_GHz))];
35
36 %Lens Properties
37 er=11.7; % rel permativity of lens material (silicon)
38 %er=10.5;%rel permativity if lens material (sintered alumina)
39 nlens=sqrt(er); %index refraction of lens material
40 R=13.7/2; %[mm] Lens Radius
41 R=R/1000; %[m] Lens Radius
42 %Lext=.2767*R; %[mm] Hyperhemisphere for er=11.7
43 Lext=.3876*R; %[mm] Synth ellipse for er=11.7
44
45 %Change coating-flag for the three possible coatings:
46 %coatingflag='no coating';
47 coatingflag='single layer';
48 %coatingflag='three layers';
49
50 %Single Layer AR-coating properites
51 thickAR=0.30/2; %[mm] Currently lambda/4 for 300GHz
52 thickAR=thickAR/1000; %[m]
53 nAR=2; %Index of stycast-2850, Lamb compendium data, 4.8K, 100GHz
54
55 %Multi-layer AR properites. I've set all thicknesses to lambda/4 for
56 %160GHz center frequency
57 thick1=0.19; %[mm] TMM6
58 thick2=0.27; %[mm] TMM3
59 thick3=0.3906; %[mm] Zitex
60 thick1=thick1/1000; %[m]
61 thick2=thick2/1000; %[m]
62 thick3=thick3/1000; %[m]
63 n1=2.45; %index refraction of TMM6, from Erin Quealy
64 n2=1.73; %index refraction of TMM3, from Erin Quealy
65 n3=1.2; %%index refraction of Zitex, from Dominec Benford et all.
66
67 %antenna location relative to hemispherical center
68 centerx=0; %[mm]
69 centery=0; %[mm]
70 centerz=-Lext; %[mm]
71 ant_loc=[centerx;centery;centerz] ;
72
73 %To include image currents, set inc_img=1. To exclude, set it to 0
74 inc_img=1 ;
75
76 %Angular steps for integration and far field pattern display
77 %Code takes 30-40 sec with all set to 3 deg.
78 hemthetastep=3; %[deg]
79 hemphistep=3; %[deg]
80 hemthetastep=pi/180*hemthetastep; %[rad]
81 hemphistep=pi/180*hempistep; %[rad]
82 % PATTERN THETA/PHI
83 ffthetastep=3; %[deg]
84 ffphistep=3; %[deg]
85 ffthetastep=pi/180*ffthetastep; %[rad]

```

```

86      ffphistep=pi/180*ffphistep; %[rad]
87
88 %Input file from ADS momentum
89 pathin='TestResults\' ;
90 fnamein=[ 'Momentum_input.fff' ] ;
91
92 %Output file to write to.
93 pathout=pathin;
94 fnameout=['Sample_output', f_str, 'GHz.txt'];
95
96 commentary = { [ 'Frequency = ' num2str(f_GHz), ' GHz' ];
97                 [ 'er = ', num2str(er,'%2.2f') ] ;
98                 [ 'Lens Radius = ' , num2str(R*1e3,'%2.4f'), ' mm, ' ,...
99                   'Extension Length = ' , num2str(Lext*1e3,'%2.4f'), ' mm '];
100                [ 'antenna at x = ', num2str(centerx*1e3,'%2.6f'), ' mm, ' ...
101                  ' y = ', num2str(centery*1e3,'%2.6f'),...
102                    ' mm relative to lens central axis' ] ;
103                [ 'Antireflection model: ', coatingflag]; }    ;
104
105
106
107 disp('Performing Raytracing inside the lens') ;
108 tic ;
109
110 %Diffraction happens at the outer-most surface, so we need to adjust the
111 %radius of the lens surface according to the number of layers in the
112 %AR-coating.
113 switch coatingflag
114     case {'no coating'}
115         Rsurf=R;
116     case {'single layer'}
117         Rsurf=R+thickAR;
118     case {'three layers'}
119         Rsurf=R+thick1+thick2+thick3;
120 end
121 %Calculate lens geometry:
122 %hemtheta,hemphi: angular postions of surface patches to hemispherical
123 %center
124 %normal=unit vector normal to surface.
125 %anttheta,antphi: angular poistions of surface patches to antenna position
126 %dA, dA_img: patch area & image patch areas
127 %dist: distance to patch from antenna
128 %patch_pos img_pos: vectorial positions of patches relative to antenna.
129 %khat= unit wavevector incident to each patch
130 [hemphi hemtheta antphi anttheta normal dA dA_img patch_pos img_pos...
131     distance khat]=build_lens(hemthetastep, hemphistep, Rsurf, ant_loc);
132
133 %Calculate the fields internal to the lens surface. Use data from the
134 %provided momentum file as well as geometry calculated above.
135 %antE & antH are the fields radiated from the antenna just inside the lens
136 %surface patches.
137 lambda=c/nlens/f; %[m] wavelength inside lens
138 [antE antH]=raytrace([pathin,fnamein],anttheta,antphi,patch_pos,...
139     lambda,nlens);
140
141 %Convert the internal fields to the basis wrt to the plane of incidence in
142 %preparation for refraction.
143 %TE_hat & TM_hat are unit vectors perpendicular to & within the plane of
144 %           incidence, both normal to k_hat

```

```

145 [TM_hat, TE_hat, Etransverse, Htransverse]=rect2transverse(normal,khat, ...
146                                         antE, antH);
147
148 %refractErect & refractHrect are electric and magnetic fields just outside
149 %the lens surface, in a rectangular basis
150 %The transmission coefficients are different depending on the style of
151 %AR-coating. The three cases are:
152 switch coatingflag
153     case {'no coating'}
154         [refractErect, refractHrect] =refraction_nocoat(Etransverse, ...
155             Htransverse,khat,TM_hat,TE_hat,normal,nlens,1);
156         disp('Refraction through an uncoated surface');
157     case {'single layer'}
158         [refractErect, refractHrect] =refraction_1coat(Etransverse, ...
159             Htransverse,khat,TM_hat,TE_hat,normal,thickAR,nlens,nAR,1,f);
160         disp('Refraction through a single layer AR-coating');
161     case {'three layers'}
162         [refractErect, refractHrect]=refraction_3coat(Etransverse, ...
163             Htransverse,khat,TM_hat,TE_hat,normal,nlens,n1,n2,n3,1,thick1, ...
164             thick2,thick3,f);
165         disp('Refraction through a triple-layer AR-coating');
166 end
167
168 %Calculate surface currents (J,M) and their images (J_img,M_img).
169 [J,M,J_img,M_img]=surfacecurrents(refractErect, refractHrect, normal, Lext);
170 disp(['Finished after: ',num2str(toc), ' sec']);
171
172 %Do the Diffraction Integral to calculate far-fields (Efarfield, Hfarfield)
173 %at the angular positions (fftheta, ffphi)
174 [fftheta ffphi Efarfield Hfarfield]=Diffraction(ffthetastep,ffphistep, ...
175     J,M,J_img,M_img,dA,dA_img,patch_pos,img_pos,inc_img,Lext,f, ...
176                                         hemtheta,hemphi);
177
178 writefff(180/pi*ffphi,180/pi*fftheta,Efarfield,[pathout, fnameout], ...
179                                         commentary);

```

A.3 Construct Lens Geometry

```

1 function [hemphi hemtheta antphi anttheta normal dA dA_img patch_pos...
2     img_pos distance khat]=build_lens(hemthetastep, hemphistep, R, ant_loc)
3
4 %BUILD_LENS      build_lens(hem_theta_step, hem_phi_step, R, ant_loc)
5 %
6 %build_lens calculates lens geometry before any physics.
7 %This function accepts as arguments the angular step sizes for meshing the
8 %surface (hemthetastep & hemphistep) as well as lens radius (R) and the
9 %vectorial offset of the hemisphere's center from the antenna (ant_loc).
10 %It returns the following in meshgrid format:
11 %HEMPHI & HEMTHETA: patch angular positions wrt center
12 %NORMAL: unit normal vectors to each patch
13 %dA: area of each patch, repeated for all 3-dimensions
14 %dA_img: area of image patches
15 %PATCH_POS: vector position of each patch wrt antenna
16 %img_pos: location of image patches

```

```

17 %DISTANCE: distance to each patch from antenna
18 %KHAT: unit angle of incidence
19 %ANTPHI & ANTTHETA: patch angular positions wrt antenna
20 %All output vectors are in rectangular basis.
21 %Roger O'Brient          Oct 2009
22 %                                         updated for image currents Jan 2010
23
24
25 %construct phi&theta coords on the hemisphere.  Exclude theta=0 (tip) and
26 %phi=360 (duplicate points).
27 [hemphi,hemtheta] = meshgrid(0:hempistep:(2*pi-hempistep),...
28     hemthetastep:hemthetastep:pi/2);
29 numtheta=size(hemtheta,1);
30 numphi=size(hemphi,2);
31
32 %unit normal
33 normal=cat(3,sin(hemtheta).*cos(hemphi),...
34             sin(hemtheta).*sin(hemphi),...
35             cos(hemtheta));
36
37 Lext=ant_loc(3);
38 %area of each patch & of image patches
39 dA=R^2.*sin(hemtheta);
40 dA=repmat(dA,[1 1 3]);
41 dA_img=dA;
42 %location of each patch
43 patch_pos=R*normal-...
44         repmat(permute(ant_loc,[3 2 1]),[numtheta,numphi,1]);
45
46 %img_pos = patch_pos(1:end-(Lext==0),:,:);
47 img_pos=patch_pos;
48 img_pos(:,:,3)=-img_pos(:,:,3);
49
50 distance=repmat(sqrt(dot(patch_pos,patch_pos,3)),[1 1 3]);
51 khat = patch_pos ./ distance ;
52
53 %atan is defined on [-90,90], but we need it over the full [0,360]
54 antphi=atan(khat(:,:,2)./khat(:,:,1))+...
55     pi*((khat(:,:,1)<0)&(khat(:,:,2)>0))+...
56     pi*((khat(:,:,1)<0)&(khat(:,:,2)<0))+...
57     2*pi*((khat(:,:,1)>0)&(khat(:,:,2)<0));
58 anttheta=acos((khat(:,:,3)));

```

A.4 Construct Fields just inside lens

```

1 function [antE antH]=raytrace(fff_file,anttheta,antphi,patch_pos,lambda,n)
2
3 %RAYTRACE raytrace(fff_file,anttheta,antphi,patch_pos,normal,lambda,khat,n)
4 %
5 %This function calculates the internal fields of the lens just inside the
6 %surface. It reads an ADS momentum generated file fff_file='*.fff' and
7 %interpolates electric field values at patches at (ANTTHETA,ANTPHI). It
8 %also accepts as input the rectangular location of each patch PATCH_POS,
9 %the wavelength in the material LAMBDA, and the wavespeed n to construct a

```

```

10 %propagator (greens function) that accounts for phase delays and 1/R field
11 %decay between the antenna and surface patches. It returns NxMx3 arrays of
12 %field antE and antH in rectangular coords. Note that the field must be
13 %the 1st argument of any cross product since Matlab conjugates the
14 %2nd argument.
15 %This function uses other functions NORMALIZE and SPHERE2RECT.
16 %
17 %Roger O'Brient Jan 2010
18
19 eta=377; %[ohms]
20 %construct normalized wavevector
21 khat=cat(3,sin(anttheta).*cos(antphi),...
22           sin(anttheta).*sin(antphi),...
23           cos(anttheta));
24 ki=2*pi/lambda*khat;%[1/m] wavevector
25
26 %Read simulation file, interpolate field @ lens, convert to rect coords.
27 [simtheta,simphi,simEtheta,simEphi] = readfff(fff_file) ;
28 interpEphi = interp2(simphi,simtheta,simEphi,antphi,anttheta) ;
29 interpEtheta = interp2(simphi,simtheta,simEtheta,antphi,anttheta) ;
30 interpEsphere=cat(3,zeros(size(anttheta)),interpEtheta,interpEphi);
31 interpErect=sphere2rect(interpEsphere,anttheta,antphi);
32
33 %Construct propagator to account for phase delays to lens and 1/R field
34 %decay
35 R=repmat(sqrt(dot(patch_pos,patch_pos,3)), [1 1 3]);
36 propagator = repmat( exp( -j* dot( ki,patch_pos, 3 ) ), [ 1 1 3 ] ) ./R ;
37
38 %Now consctruct E and H fields at lens.
39 antE=interpErect.*propagator;
40 antH=-n*cross(antE,khat,3)/eta;

```

```

1 function [B]=normalize(A)
2 %Accepts an array of vectors (mxnx3), calculates the magnitude
3 %of each vector, and then divides that out to return an array of
4 %vectors that each have unit magnitude. The vectors can be in
5 %any basis.
6 %Roger O'Brient Oct 07
7 Amag=repmat(sqrt(dot(A,A,3)),[1 1 3]);
8 B=A./Amag;

```

A.5 File reading & writing

```

1 function [theta phi Etheta Ephi] = readfff(fname)
2
3 fid=fopen( fname ) ;
4 if fid==1
5     error(['error: cannot find file ',fname]);
6 end
7
8 data=[];
9
10 %fgetl reads a line, ignores new line character

```

```

11 line=fgetl(fid);
12
13
14 %feof=1 if at end of file, 0 otherwise.
15 while ~feof(fid)
16     %ignore if the line is empty or begins with '#', otherwise,
17     %concatinate with the data array as the next row.
18     if ~isempty( line ) && ~strcmp( line(1), '#' )
19         %convert line string into a vector of floating point variables
20         data = cat( 1, data, (sscanf( line, '%f' ))' ) ;
21     end
22
23     %read next line before repeat
24     line=fgetl(fid);
25 end
26
27 %Data format is columns of:
28 %theta phi real(E_theta) imag(E_theta) real(E_phi) imag(E_phi)
29
30 %Now search the 1st two columns & ignore all the repeats
31 theta=unique(data(:,1))*pi/180 ;
32 phi=unique(data(:,2))*pi/180 ;
33
34 %Combine the real and imag components & put in meshgrid form
35 Etheta=reshape(complex(data(:,3),data(:,4)),...
36                           length(theta),length(phi));
37 Ephi=reshape(complex(data(:,5),data(:,6)),...
38                           length(theta),length(phi));
39 fclose(fid);

```

```

1 function wr=writefff(phi,theta,Efarfield, fname, commentary)
2 if nargin==5
3     commentary={};
4 end
5
6 %put the data in *.fff format so it could be fed back into ADS momentum
7 ffEtheta=Efarfield(:,:,2);
8 ffEphi=Efarfield(:,:,3);
9 dataout=permute(cat(3,theta,phi, ...
10                         real(ffEtheta),imag(ffEtheta),...
11                         real(ffEphi),imag(ffEphi)),...
12                         [3 1 2]);
13 fid=fopen(fname,'wt');
14 %first write comments, each line proceeded by a '#'
15 for i=1:length(commentary) ;
16     fprintf(fid,'# %s \n',commentary{i});
17 end
18
19 %Write data. Separate each theta cut with 'Begin Cut' & 'End Cut' as
20 %Momentum does.
21 for i=1:size(phi,2)
22     fprintf(fid,'# %s \n','Begin cut');
23     fprintf(fid,'%2.8f %2.8f %2.8e %2.8e %2.8e %2.8e \n', ...
24             dataout(:,:,i));
25     fprintf(fid,'# %s \n\n','End cut');
26 end
27 fclose(fid);

```

A.6 Convert to & from spherical coordinates

```

1 function v_sphere=rect2sphere(v_rect,theta, phi)
2 %This converts an array of 3-d vectors in a rectangular basis to a
3 %spherical basis. All angles are in RADIANS. The theta and
4 %phi matrices should have been generated by meshgrid of
5 %dimensions mxn, while v_sphere should be mxnx3. The program
6 %constructs |r><x|+|r><y|+|r><z| etc and dots this against the
7 %vectors in an xyz basis: V_r|r>(|r><x|+|r><y|+|r><z|)|v_rect>
8 %etc.
9 %Roger O'Brient Oct 07
10
11 rhat=cat(3, sin(theta).*cos(phi), sin(theta).*sin(phi)...
12 ,cos(theta)); %|r><x|+|r><y|+|r><z|
13 thetahat=cat(3, cos(theta).*cos(phi), cos(theta).*sin(phi)...
14 ,-sin(theta)); %|theta><x|+|theta><y|+|theta><z|
15 phihat=cat(3, -sin(phi), cos(phi),0*phi);
16 %|phi><x|+|phi><y|+|phi><z|
17
18 v_sphere=cat(3, ...
19 dot(rhat,v_rect,3),... %V_r|r>(|r><x|+|r><y|+|r><z|)|v_rect>
20 dot(thetahat,v_rect,3),...%V_th|th>(|th><x|+|th><y|+|th><z|)|v_rect>
21 dot(phihat,v_rect,3)); %V_ph|ph>(|ph><x|+|ph><y|+|ph><z|)|v_rect>
```

```

1 function vrect=sphere2rect(vsphere,theta, phi)
2 %This converts an array of 3-d vectors in a spherical basis to a
3 %rectangular basis. All angles are in RADIANS. The theta and
4 %phi matrices should have been generated by meshgrid of
5 %dimensions mxn, while v_sphere should be mxnx3. The program
6 %constructs |x><r|+|x><th|+|x><ph| etc and dots this against the
7 %vectors in an xyz basis: V_x|x>(|x><r|+|x><th|+|x><ph|)|v_sph>
8 %etc.
9 %Roger O'Brient Oct 07
10
11 xhat=cat(3, sin(theta).*cos(phi), cos(theta).*cos(phi)...
12 ,-sin(phi)); %|x><r|+|x><th|+|x><ph|
13 yhat=cat(3, sin(theta).*sin(phi), cos(theta).*sin(phi)...
14 ,cos(phi)); %|y><r|+|y><th|+|y><ph|
15 zhat=cat(3, cos(theta), -sin(theta),zeros(size(phi)));
16 %|z><r|+|z><th|+|z><ph|
17
18 vrect=cat(3, ...
19 dot(xhat,vsphere,3),... %V_x|x>(|x><r|+|x><th|+|x><ph|)|v_sph>
20 dot(yhat,vsphere,3),...%V_y|y>(|y><r|+|y><th|+|y><ph|)|v_sph>
21 dot(zhat,vsphere,3)); %V_z|z>(|z><r|+|z><th|+|z><ph|)|v_sph>
```

A.7 Convert to & from POI coordinates

```

1 function [TM_hat,TE_hat,Eplane,Hplane]=rect2transverse(normal,k_hat, ...
2 %                                              Erect,Hrect)
3 % This function accepts unit normal (NORMAL) and unit incident
```

```

4 % (KHAT) vectors and constructs a basis perpendicular (TE_HAT)
5 % and within the plane of incidence (TM_HAT). The basis is
6 % TM_HAT=TE_HAT X KHAT
7 %
8 % TE stands for Transverse-Electric component while TM for
9 % Transvere-Magnetic component.
10 %
11 % It then resolves the provided E and H vectors into components
12 % parallel (E_TM) and perpendicular (E_TE), where the output
13 % format is an mxnx3 matrix. The mxn columns refer to specific
14 % angles of the lens surface patchs and the components on the
15 % 3-element dimension are:
16 % 1. along K_HAT (which will be zero)
17 % 2. along TM_HAT
18 % 3. along TE_HAT
19 %
20 % The function returns the two new basis vectors as well as the
21 % fields in that basis.
22 % This function calls the custom function NORMALIZE which forces a
23 % matrix of 3-vectors to be normal.
24 % WARNING: Matlab's native "dot" function takes the conjugate of
25 % it's first argument, and "cross" conjugates the second!
26 % Roger O'Brient Oct 07
27 %
28 %set up the new basis.
29 normal=normalize(normal);
30 k_hat=normalize(k_hat);
31 TE_hat=cross(normal,k_hat,3);
32 TE_hat=normalize(TE_hat);
33 TM_hat=cross(TE_hat,k_hat,3);
34 TM_hat=normalize(TM_hat);
35 %
36 %Find components in new basis. Basis vectors must be the first argument
37 %since they are real and Matlab will automatically conjugate those.
38 E_k=dot(k_hat,Erect,3);
39 E_tm=dot(TM_hat,Erect,3);
40 E_te=dot(TE_hat,Erect,3);
41 %
42 H_k=dot(k_hat,Hrect,3);
43 H_te=dot(TM_hat,Hrect,3);
44 H_tm=dot(TE_hat,Hrect,3);
45 %
46 %construct vectors in new basis as described in header
47 Eplane=cat(3,E_k,E_tm,E_te);
48 Hplane=cat(3,H_k,H_te,H_tm);

```

```

1 function [Erect,Hrect]=transverse2rect(normal,k_hat, ...
2                                     Etransverse,Htransverse)
3 %This function accepts unit normal (NORMAL) and unit incident
4 %(KHAT) vectors and constructs a basis perpendicular (TE_HAT)
5 %and within the plane of incidence (TM_HAT). These names are in reference
6 %to the orientation of the electric fields of those componenents; e.g the
7 %electric field of the TM-component resides in the plane of incidence.
8 %The basis is
9 %      TM_HAT=TE_HAT x K_HAT
10 %and all vectors are ordered:
11 %      1.k_hat
12 %      2.TM_hat
13 %      3.TE_hat

```

```

14 %It then resolves the E and H vectors provided by the user in
15 %that basis back into a rectangular basis, where the output
16 %format is an mxnx3 matrix. The mxn columns refer to specific
17 %angular positions of the lens surface patches and the components on the
18 %3-element dimension are:
19 %      1. x_hat
20 %      2. y_hat
21 %      3. z_hat
22 %This function calls the custom function NORMALIZE which forces a
23 %matrix of 3-vectors each be of unit length.
24 %WARNING: Matlab's native "dot" function takes the conjugate of
25 %it's first argument, and "cross" conjugates the second!
26 %Roger O'Brient Oct 2009
27
28 %Set up the new basis. These are in cartesian coordinates.
29 normal=normalize(normal);
30 k_hat=normalize(k_hat);
31 TE_hat=cross(normal,k_hat,3);
32 TE_hat=normalize(TE_hat);
33 TM_hat=cross(TE_hat,k_hat,3);
34 TM_hat=normalize(TM_hat);
35
36 %extract components in the transverse-basis.
37 E_k=repmat(Etransverse(:,:,1),[1 1 3]);
38 E_tm=repmat(Etransverse(:,:,2),[1 1 3]);
39 E_te=repmat(Etransverse(:,:,3),[1 1 3]);
40
41 H_k=repmat(Htransverse(:,:,1),[1 1 3]);
42 H_te=repmat(Htransverse(:,:,2),[1 1 3]);
43 H_tm=repmat(Htransverse(:,:,3),[1 1 3]);
44
45 %Assemble vectors in rectangular coordinates.
46 Erect=E_k.*k_hat+E_tm.*TM_hat+E_te.*TE_hat;
47 Hrect=H_k.*k_hat+H_te.*TM_hat+H_tm.*TE_hat;

```

A.8 Refraction

There are three options: no coating, one-layer coating, and three layers. For brevity's sake (too late...), I have excluded the one-layer function which is similar to the three-layer.

```

1 function [transErect,transHrect] =refraction_nocoat(Etransverse,Hplane,....
2      k_hat,TM_hat,TE_hat,normal,nlens,noutside)
3 %REFRACTION_NOCOAT refraction_nocoat(Etransverse,Hplane,....
4 %      k_hat,TE_hat,TM_hat,normal,nlens,noutside)
5 %This function reffacts the incident fields (EPLANE,HPLANE) in
6 %Plane-Of-Incidence (POI) coords into refracted fields
7 %(TRANSERECT,TRANSRECT), rectangular coords. All are mxnx3 arrays.
8 %It accepts the POI basis vectors (KHAT,TM_hat,TE_hat) as well as the
9 %surface normals NORMAL and the indicies inside (N1) and outside (N2) the
10 %lens.
11 %This function invokes Snell's law to calculate the new unit wavevector
12 %khatprime. It calculates Fressnel Coefficients, and then the trnsmitted
13 %fields. The TE component of the E-fields remains in the same
14 %positon, as does the TM component of the H-fields. The others rotate

```

```

15 %about the basis vectors TE_hat.    HTRANS is calculated from ETRANS and
16 %khatprime.
17 %Roger O'Brient Jan 2010
18
19 eta=377; %[Ohms] Impedance Free Space
20
21 %Snell's law rotates pointing vector in khat-TM_hat plane by
22 %angleDelta:
23 angle_inc=acos(dot(k_hat,normal,3)); %[radians]
24 angle_trans=asin(nlens/noutside*sin(angle_inc)); %[radians]
25 angleDelta=angle_trans-angle_inc; %[radians]
26 %The wavevector for the transmitted ray is just a rotation of the incident
27 %wavevector by angle_Delta about the TE_hat axis. transk_hat will be part
28 %of a new basis-set for the fields.
29 transk_hat=repmat(cos(angleDelta),[1 1 3]).*k_hat+...
30     repmat(sin(angleDelta),[1 1 3]).*TM_hat;
31
32 %Fresnel Coefficients (unitless):
33 R_te=(nlens*cos(angle_inc)-noutside*cos(angle_trans))./...
34     (nlens*cos(angle_inc)+noutside*cos(angle_trans));
35 T_te=1+R_te;
36 R_tm=(-noutside*cos(angle_inc)+nlens*cos(angle_trans))./...
37     (noutside*cos(angle_inc)+nlens*cos(angle_trans));
38 T_tm=nlens/noutside*(1-R_tm);
39
40 %Transmitted E-field perpendicular to POI (Etransverse(:,:,3)) points in
41 %same direction before and after refraction. The E-field within the POI
42 %Etransverse(:,:,2) rotates like khat by angleDelta
43
44 transEplane=cat(3,-T_tm.*Etransverse(:,:,2).*sin(angleDelta),...
45     T_tm.*Etransverse(:,:,2).*cos(angleDelta),...
46     T_te.*Etransverse(:,:,3));
47
48 %covert to rectangular coords
49 [transErect,transHrect]=transverse2rect(normal,k_hat,transEplane, ...
50                                         transEplane);
51
52 %Construct Magnetic-field
53 transHrect=1/eta*cross(transk_hat,transErect,3);

```

```

1 function [transErect,transHrect] =refraction_3coat(Etransverse, ...
2     Htransverse,k_hat,TM_hat,TE_hat,normal,nlens,n1,n2,n3,noutside, ...
3     thick1,thick2,thick3,f)
4 %REFRACTION_3COAT refraction_3coat(Etransverse,Htransverse,k_hat,TE_hat, ...
5 %TM_hat,normal,nlens,n1,n2,n3,noutside,thick1,thick2,thick3,f)
6 %This function refracts the incident fields (ETRANSVERSE,HTRANSVERSE) in
7 %Plane-Of-Incidence (POI) coords into refracted fields
8 %(TRANSERECT,TRANSHRECT). All are mxnx3 arrays. It accepts
9 %the basis vectors (KHAT,TM_HAT,TE_HAT) as well as the surface
10 %normals NORMAL and the indicies inside (NLEN) and outside (NOUTSIDE) the
11 %lens. It also accepts the thicknesses of the 3 layers THICK1-THICK3 and
12 %their indices N1-N3. Layer 1 is the inner-most, Layer 3 the outer-most.
13 %This function invokes Snell's law to calculate the new unit wavevector
14 %khatprime, which is just a rotation about the TE_hat basis.
15 %It calculates Fresnel Coefficients for a three layer AR-coating by
16 %forcing the fields to be continuous at the boundaries between the media,
17 %and then calculates transmitted fields. The TE component of the E-fields

```

```

18 %remains in the same positon, as does the TM component of the H-fields.
19 %The others rotate about the basis vectors TE_hat just like the wavevector.
20 %TRANSHRECT is calculated from TRANSERECT and khatprime.
21 %This function uses the function matrix_mult4d, since matlab cannot
22 %natively do matrix multiplication on arrays of rank>2.
23 %Roger O'Brient           Jan 2010
24
25 c=3*10^8; %[m/s] Speed light free space
26 eta=377; %[Ohms] Impedance Free Space
27
28 lambda_o=c/f; %[m] wavelength outside lens
29 ko=(2*pi/lambda_o); %[1/m] wavenumber outside lens
30
31 %Snell's law rotates pointing vector in khat-TM_hat plane at every coating
32 %interface. The net rotation is angleDelta, which is as if there never was
33 %no intermediate layers. But we need the intermediate angles for
34 %calculating the transmission coefficients.
35 angle_inc=acos(dot(k_hat,normal,3)); %[radians]
36
37 angle1=asin(nlens/n1*sin(angle_inc)); %[radians]
38 angle2=asin(n1/n2*sin(angle1)); %[radians]
39 angle3=asin(n2/n3*sin(angle2)); %[radians]
40
41 angle_trans=asin(nlens/noutside*sin(angle_inc)); %[radians]
42 angleDelta=angle_trans-angle_inc; %[radians]
43 %The wavevector for the transmitted ray is just a rotation of the incident
44 %wavevector by angle_Delta about the TE_hat axis. transk_hat can be part
45 %of a new basis-set for the fields, although I keep all vectors in the
46 %original incident basis
47 transk_hat=repmat(cos(angleDelta),[1 1 3]).*k_hat+...
48     repmat(sin(angleDelta),[1 1 3]).*TM_hat;
49
50 %Construct Transmission coefficients using the well known algorithm
51 %discussed in section 9.7.1 of Hecht's Optics using transfer matrices.
52 %Construct transfer matrices: [E1;H1]=M*[E2;H2] for each layer and then
53 %multiply them
54
55 Y_lens=nlens/eta*cos(angle_inc);
56
57 Y_1_te=n1/eta*cos(angle1);
58 Y_1_tm=n1/eta*sec(angle1);
59 Y_2_te=n2/eta*cos(angle2);
60 Y_2_tm=n2/eta*sec(angle2);
61 Y_3_te=n3/eta*cos(angle3);
62 Y_3_tm=n3/eta*sec(angle3);
63
64 Y_out=noutside/eta*cos(angle_trans);
65
66 h1=n1*thick1*cos(angle1);
67 h2=n2*thick1*cos(angle2);
68 h3=n3*thick3*cos(angle3);
69
70 M1_te=cat(3,cat(4,cos(ko*h1),          i*sin(ko*h1)./Y_1_te),...
71             cat(4,i*sin(ko*h1).*Y_1_te,   cos(ko*h1)));
72 M1_tm=cat(3,cat(4,cos(ko*h1),          i*sin(ko*h1)./Y_1_tm),...
73             cat(4,i*sin(ko*h1).*Y_1_tm,   cos(ko*h1)));
74
75 M2_te=cat(3,cat(4,cos(ko*h2),          i*sin(ko*h2)./Y_2_te),...
76             cat(4,i*sin(ko*h2).*Y_2_te,   cos(ko*h2)));

```

```

77 M2_tm=cat(3,cat(4,cos(ko*h2),
78           cat(4,i*sin(ko*h2).*Y_2_tm,
79
80 M3_te=cat(3,cat(4,cos(ko*h3),
81           cat(4,i*sin(ko*h3).*Y_3_te,
82 M3_tm=cat(3,cat(4,cos(ko*h3),
83           cat(4,i*sin(ko*h3).*Y_3_tm,
84
85 %Multiply the transfer matrices.
86 Mtot_te=matrix_mult4d(M1_te,matrix_mult4d(M2_te,M3_te));
87 Mtot_tm=matrix_mult4d(M1_tm,matrix_mult4d(M2_tm,M3_tm));
88
89 %Construct transmission coefficients for the E-fields
90 T_te=2*Y_out./(Y_out.*Mtot_te(:,:,1,1)+...
91           Y_out.*Y_lens.*Mtot_te(:,:,1,2)+...
92           Mtot_te(:,:,2,1)+...
93           Y_lens.*Mtot_te(:,:,2,2));
94
95 T_tm=2*Y_out./(Y_out.*Mtot_tm(:,:,1,1)+...
96           Y_out.*Y_lens.*Mtot_tm(:,:,1,2)+...
97           Mtot_tm(:,:,2,1)+...
98           Y_lens.*Mtot_tm(:,:,2,2));
99
100 %Transmitted E-field perpendicular to POI (Etransverse(:,:,:3)) points in
101 %same direction before and after refraction. The E-field within the POI
102 %(Etransverse(:,:,:2)) rotates by angleDelta like khat.
103
104 transEplane=cat(3,-T_tm.*Etransverse(:,:,:2).*sin(angleDelta),...
105           T_tm.*Etransverse(:,:,:2).*cos(angleDelta),...
106           T_te.*Etransverse(:,:,:3));
107
108 %covert to rectangular coords
109 [transErect,transHrect]=transverse2rect(normal,k_hat,transEplane, ...
110                                         transEplane);
111
112 %Construct Magnetic-field
113 transHrect=1/eta*cross(transk_hat,transErect,3);

```

```

1 function [C]=matrix_mult4d(A,B)
2 %4DMATRIX_MULT C=matrix_mult4d(A,B)
3 %This function multiplies two mxnx2x2 arrays A and B in the last two
4 %indices according to standard matrix multiplication definition. It
5 %returns a mxnx2x2 array where each of the mth,nth 2x2 array is the matrix
6 %product of the corresponding ones from A and B. Matlab
7 %does not have a native way of doing this, but this is needed for 2x2
8 %multiplication in the AR-coating algoerithm in our ray-tracing code.
9 %
10 %Roger O'Brient      Feb 2010
11
12 C11=A(:,:,:,1,1).*B(:,:,:,1,1)+A(:,:,:,1,2).*B(:,:,:,2,1);
13 C12=A(:,:,:,1,1).*B(:,:,:,1,2)+A(:,:,:,1,2).*B(:,:,:,2,2);
14 C21=A(:,:,:,2,1).*B(:,:,:,1,1)+A(:,:,:,2,2).*B(:,:,:,2,1);
15 C22=A(:,:,:,2,1).*B(:,:,:,1,2)+A(:,:,:,2,2).*B(:,:,:,2,2);
16
17 Ccol1=cat(4,C11,C12);
18 Ccol2=cat(4,C21,C22);
19 C=cat(3,Ccol1,Ccol2);

```

A.9 diffraction

```

1 function [J,M,J_img,M_img]=surfacecurrents(E,H,normal,Lext)
2 %
3 % Function takes as input mxnx3 arrays of 3-D vectors in
4 % rectangular basis corresponding to Electric Fields E, Magnetic
5 % Fields H, and unit normal vectors NORMAL at the lens surface.
6 % It constructs fictitious electric currents J and magnetic currents M on
7 % the surface to assist with the Huygens Integral. These vectors
8 % are also in a rectangular coordinate basis. It also returns
9 % the image currents J_IMG & M_IMG, but reflects them to ensure
10 % that the electric fields at the ground plane are normal and
11 % magnetic fields are tangential.
12 % Roger O'Brient          October 2009
13 %                                         updated for image currents Jan 2010
14
15 J= cross(normal,H,3);
16 M= -cross(normal,E,3);
17
18 J_img=J;
19 J_img(:,:,1:2)=-J_img(:,:,1:2);
20
21 M_img=M;
22 M_img(:,:,3)=-M_img(:,:,3) ;

```

```

1 function [fftheta ffphi Efarfield Hfarfield]=Diffrcation(ffthetastep, ...
2     ffphistep,J,M,J_img,M_img,dA,dA_img,patch_pos,img_pos,inc_img,Lext,... 
3     f,hemtheta,hemphi)
4 %DIFFRACTION
5 %This function returns the far-fields (EFARFIELD,HFARFIELD) at angular
6 %positions (FFTHETA,FFPHI). Its arguments are theta and phi steps for
7 %the far field, surface currents and their images, the locations of those
8 %currents, patch surface areas, a flag to include the images, and the
9 %extension length LEXT.
10 %The code uses a common Fourier Transform algorithm outline in most
11 %antenna textbooks for radiation through an aperture. This was developed
12 %on a laptop with 0.5Gb RAM, which was insufficient to store 5-index arrays
13 %needed for the diffraction calculations. So it uses a loop instead and it
14 %reports progress to the user with the function PROGMETER. If all angles
15 %steps are 3deg, then the code takes 30-40sec to execute on my laptop with
16 %1.8GHz processor.
17 %Roger O'Brient Aug2009
18
19 c=3*10^8; %[m/s]
20 eta=377; %[Ohms]
21 if Lext==0
22     remove=1;
23 else
24     remove=0;
25 end
26 tic ;
27 [ffphi,fftheta]=meshgrid(0:ffphistep:(2*pi),0:ffthetastep:(pi/2));
28 Efarfield=zeros(cat(2,size(ffphi),3));
29 Hfarfield=zeros(cat(2,size(ffphi),3));
30 progmeter(0, 'Performing Diffraction Integral')
31

```

```

32 for p=1:size(ffphi,2)
33     for t=1:size(fftheta,1)
34         %Construct the wavevector of the total wave at the far-field
35         %angular positon (fftheta,ffphi
36         theta=fftheta(t,p);
37         phi=ffphi(t,p);
38         ffk=2*pi*f/c*cat(3,...
39         repmat(sin(theta).*cos(phi),[size(hemtheta,1) size(hemphi,2) 1]),...
40         repmat(sin(theta).*sin(phi),[size(hemtheta,1) size(hemphi,2) 1]),...
41         repmat(cos(theta),[size(hemtheta,1) size(hemphi,2) 1]));
42         %Construct Propagator to far field. This only accounts for phase
43         %difference since intensity decay is roughly the same at all
44         %points. The Propagator for the images is almost the same, except
45         %excludes equator points if Lext=0.
46         Propagator = repmat(exp(i*sum(ffk.*patch_pos,3)),[1 1 3]) ;
47         if inc_img
48             Propagator_img=repmat(exp(i*sum(ffk(1:end-remove,:,:).*...
49                                     img_pos,3)),[ 1 1 3 ]);
50         end
51         %Construct Far-field Magnetic (N) and Electric (L) Vector
52         %potentials. These exclude common factors of phase delay and 1/r
53         %field decay.
54         Nrect=sum(sum(J.*Propagator.*dA,1),2)+...
55             inc_img*sum(sum(J_img.*Propagator_img.*dA_img,1),2);
56         Lrect=sum(sum(M.*Propagator.*dA,1),2)+...
57             inc_img*sum(sum(M_img.*Propagator_img.*dA_img,1),2);
58         N=rect2sphere(Nrect,theta,phi);
59         L=rect2sphere(Lrect,theta,phi);
60
61         %Fields are derivatives of the potentials:
62         Efarfield(t,p,2)=-(L(:,:,3)+eta*N(:,:,2));
63         Efarfield(t,p,3)=(L(:,:,2)-eta*N(:,:,3));
64         Hfarfield(t,p,2)=(N(:,:,3)-L(:,:,2)/eta);
65         Hfarfield(t,p,3)=-(N(:,:,2)+L(:,:,3)/eta);
66     end
67     progmeter(phi/(2*pi));
68 end
69
70 %normalize beams to peak
71 EPower=dot(Efarfield,Efarfield,3);
72 HPower=dot(Hfarfield,Hfarfield,3);
73 Efarfield=Efarfield/sqrt(max(max(EPower)));
74 Hfarfield=Efarfield/sqrt(max(max(HPower)));
75 % ffEtheta=Efarfield(:,:,2);
76 % ffEphi=Efarfield(:,:,3);
77 % ffHtheta=Hfarfield(:,:,2);
78 % ffHphi=Hfarfield(:,:,3);
79 progmeter done
80 disp(['Diffraction Calculation finished after ',num2str(toc),' sec']);

```